Dear fellows of the industry, who are willing to participate for learning more Experts are here. Please feel free to ask The introduction can help everyone to improve inappropriate ways and enrich knowledge when they work on site also helps to supervise frontline contractors and workers to achieve work safety Do you have any questions? It is very good that HA held regular seminars We allow communication among the floors, for example, the audit mentioned by Mr. Fong and the safety design mentioned by us If you have any comments, please feel free to raise up Brainstorming is very important to enhance work safety Good practices and improvement on safety design or audit Comments are welcomed Regarding the site safety innovative measures, it would not be designed by ourselves but designed by contractos youselves The performance is very good during the audit For safety innovation, we can pass the time for Mr. Fong to supplement, Mr. Fong had introduced one design only, maybe he would like to elaborate more For the current practices There was only one innovative design in the 2nd and 3rd quarters It seems rare, but there were a lot of designs approved in the past It was the result of collaborative efforts It was designed by industry The innovative safety design belongs to everyone HA encourages development in this area If you have a good design, please recommend it to the auditor, then submit a proposal to us If we agree with the proposal, we will suggest it to the HA The innovative design deserves recognition and will be rewarded by HA Recently, there were innovative designs developed based on

the Building Information Modeling (BIM), Radio frequency identification (RFID) etc. Each contract can be rewarded six times I hope everyone will continue to work hard I want to enquire about innovative design, is there any catalogue for reference? Which projects were been approved in the past? The second question is about the use of virtual reality, if I use the virtual reality next time, would it still be considered as an innovative design? We have related records We recorded the relevant items in recent years There are around 20 items For better promotion in the industry Our colleagues are collecting the data in the past which is worthy of a reference by the contractors We would continue to collect the respective information in the catalogue We are studying how to publish the catalogue Thank you for your question The application of virtual reality could be diversified For example, the reality is simulated by wearing glasses and using a program You may experience virtual reality in a shopping mall After putting on the glasses, you could watch a movie with 360-degree view with the purpose of simulating the real environment This was the initial application of virtual reality Some contractors got preliminary ideas in the research and development process He could go deeper for it For example, a cave-based automated virtual environment The University of Hong Kong and Vocational Training Council have conducted related research You can try imagining you were in a room, screens were installed around you on the four sided walls, the exit was located at the back There were four screens with four projectors This virtual design is immersive I participate in the research of the Innovation and Technology Commission and City University of Hong Kong regularly In these two aspects, the University of Hong Kong and City University of Hong Kong have done a lot of work in virtual reality development For implementation, virtual reality development is immersive You have to go into the scene and experience the dangerous situation, you will immerse yourself into the scene Such as working at height, The screen on the floor would function along with the projector at the top It lets you experience by simulating the actual environment with a dynamic platform I conducted a research at the Somatosensory Training Centre recently Development Bureau and Hong Kong Construction Industry Council (CIC) had many ideas We had visited Korea and Japan The development of virtual reality requires our participation For the somatosensory training in Korea, there was a 3 to 4 meters high platform, like a guillotine The floor of the high platform opened suddenly and the person fell down from the top to the cushion protection at the bottom These somatosensory trainings, might not be suitable, for those having high blood pressure or other hidden diseases Can we achieve the same in the development of virtual reality? With the technology nowadays, the 3D glasses could not achieve the same effect However the cave-liked virtual environment may be feasible I note that some contractors are developing their own design of the virtual reality such as Building Information Modeling (BIM) In the past, contractor used to outsourced the research and development Right now, they have their own research and development team More ideas can be further developed from virtual reality technology There is always more than one option Augmented reality (AR) was another topic We call VR as virtual reality AR is augmented reality Being different from virtual reality, Augmented Reality could achieve better simulation to the actual environment then the virtual reality Adding virtual person in the actual scene,

might be interesting

No matter virtual reality or augmented reality, Building Information Modeling (BIM) or other ideas, your comments and ideas are appreciated The auditor would advise the Housing Authority after vetting, and we would then review it together to decide which method would be applied Then we would recommend it to the Housing Authority We can work together to figure out the best solution Another example, there was an idea on the design of helmet Fellows of the industry had outstanding performance on it Years ago, for the straps of the helmet The Housing Authority had stated clearly on January 1st, that Y-type chin strap should be used for helmet In the past, workers expressed that they didn't feel comfortable with I-type chin strap of helmet Now, the Y-type chin strap of helmet has improved a lot Earlier research on helmet, covered the ventilation and materials There were different types of helmet strap Is it feasible to add strap on the helmet? We are studying to add the straps on the helmets Test is undergoing This process is necessary to comply with the safety requirements BSEN397 clearly stated the safety requirement of the helmet's strap We should be prudent on this The standard width of the strap must not be less than 10mm The impact force should not be less than 150N, 20N is added per minute, The most important point is that the strap should be broken once the impact force reaches 250N It is important In the market, there are helmet straps with metal buckles These are dangerous as the buckles would hardly be broken The most important about the helmet's strap is that it could be disconnected Otherwise the subject worker will be strangled EN397 was the basic standard

complying with the impact force requirements of 150N

Even the helmet strap is not broken, the metal buckle should be able to loosen We were considering whether we can provide funding for the helmet strap in the future The standards also clearly stated that the strap should come from the same manufacturer of the helmet unless the helmet is produced without the strap If the factory may authorize other factories to produce the helmet strap, the requirement of EN397 must be complied with General helmet strap could not pass the test Helmet strap not complying with the requirement of EN397 is unacceptable We hope to make more effort in this aspect We need the support from all of you and we have to promote it in our work as well Initially, the data was given by the Labour Department An analysis of the difference between wearing a helmet strap or not in a falling of helmet from 2 to 3 meters above the ground floor was analysed In the absence of strap, the helmet will come off Once hitting the ground, it is very dangerous You cannot look down the height of 2 to 3 meters It can lead to be a fatal accident, if the person falls with his head hitting the ground first The strap plays an important role at this time I hope to promote the usage of the helmet strap to the industry This needs to be considered in both New Works projects and Maintenance jobs Innovation is also important Maintenance is far less than new contracts Maintenance involves a lot of tedious works Safety design is applicable to all kinds of projects disregarding the value of contracts I hope to build an innovative culture in all aspects Especially in terms of maintenance Let's work together! Any questions? If not, let's take a break first